square\_mall\_name= mega mall

square\_mall\_desc= People used to spend hours aimlessly shuffling around these temples of commerce. Nothing's changed, eh?

square\_mall\_descShort= People used to spend hours aimlessly shuffling around these temples of commerce.

square\_allmart\_name= Allmart

square\_allmart\_desc= Everything you could want from guns to decorative candles. Gardening shears big enough to cut a head off? They got 'em.

square\_allmart\_descShort= Everything you could want from guns to decorative candles.

square\_hospital\_name= hospital

square\_hospital\_desc= Survivors heal faster in hospitals, either due to the placebo effect or because once you're in there you'll do anything to get out.

square\_hospital\_descShort= Survivors heal faster in hospitals.

square\_laboratory\_name= laboratory

square\_laboratory\_plural= laboratories

square\_laboratory\_desc= Here our engineers can research everything from zombie behavior to how they used to get the caramel into all those Caramilk bars.

square\_laboratory\_descShort= Engineers can research here.

square\_police\_name= police station

square\_police\_desc= Police stations are the heart of our protection against the outside world. They give +[arg1] defense, and +[arg2] to neighboring buildings.

square\_police\_descShort= Increased defense by +[arg1], and gives +[arg2] to neighboring buildings.

square\_church\_name= church

square\_church\_plural= churches

square\_church\_desc= Our churches are multi-faith spiritual centers. Now offering over two dozen afterlives to go to when you die. Increases happiness.

square\_church\_descShort= Increases happiness especially in devout survivors.

square\_apartment\_name= apartment

square\_apartment\_desc= Home sweet home for [arg1] survivors, if they don't mind the 70's decor and avocado-green appliances.

square\_apartment\_descShort= Home sweet home for [arg1] survivors.

square\_burbs\_name= suburb

square\_burbs\_plural= suburbs

square\_burbs\_desc= Cookie cutter houses for [arg1] survivors to live in, assuming you can tell them apart to know which one is yours.

square\_burbs\_descShort= Cookie cutter houses for [arg1] survivors to live in.

square\_convenience\_name= 8-12 mart

square\_convenience\_desc= A convenient place to buy smokes, junk food, and cola by the bucket. How did we ever survive?

square\_convenience\_descShort= A convenient place to buy smokes, junk food, and cola by the bucket.

square\_gas\_name= Xxor gas

square\_gas\_plural= Xxor gases

square\_gas\_desc= Cities ran out of fuel during the early days of the big panic, but you can still find cars with gas in their tanks.

square\_gas\_descShort= Cities ran out of fuel during the early days of the big panic.

square\_mcnoodles\_name= McNoodles

square\_mcnoodles\_plural= McNoodles

square\_mcnoodles\_desc= What was that jingle? "You deserve a break today, have some noodles made your way". Makes my mouth water just thinking about it.

square\_mcnoodles\_descShort= Makes my mouth water just thinking about it.

square\_motel\_name= motel

square\_motel\_desc= I've heard bed bugs can survive for ages without food but I wonder just how long? [arg1] lucky survivors can live here and find out.

square\_motel\_descShort= [arg1] lucky survivors can sleep with the bedbugs here.

square\_office\_name= office

square\_office\_desc= We used to spend our lives in these offices, chained to desks, drinking cheap watery coffee to keep from falling into a boredom coma.

square\_office\_descShort= We used to spend our lives in these offices.

square\_trailerpark\_name= trailer park

square\_trailerpark\_desc= This place looked like a disaster zone even before the disease hit. There's room for [arg1] survivors to live here.

square\_trailerpark\_descShort= Room for [arg1] survivors to live here.

square\_warehouse\_name= warehouse

square\_warehouse\_desc= Adds +50 food storage. You never know what you'll find in these. Boxes of PVC pipes? A room filled with pillows? Expired dog food? Yum!

square\_warehouse\_descShort= Adds +50 food storage.

square\_graveyard\_name= graveyard

square\_graveyard\_desc= The dead never crawled out of their graves like in the movies, but zombies do seem strangely drawn to this horrible place.

square\_graveyard\_descShort= Zombies do seem strangely drawn to this horrible place.

square\_park\_name= park

square\_park\_desc= The squirrels, pigeons and rabbits have been multiplying like crazy. Good eating if you know how to trap them.

square\_park\_descShort= The squirrels, pigeons and rabbits have been multiplying like crazy and can be hunted here.

square\_field\_name= field

square\_field\_desc= The deer are thriving in the city's green spaces. They may be faster than the zombies, but they can't outrun a hunter's bullet.

square\_field\_descShort= The deer are thriving in the city's green spaces and can be hunted here.

square\_farm\_name= farm

square\_farm\_desc= Farms produce [arg1] food per day and provide valuable vitamins you can't get from canned SPAM. Farming here increases the yield.

square\_farm\_descShort= Produces [arg1] food per day and can be actively farmed for more.

square\_farmTall\_name= big farm

square\_farmTall\_desc= Big farms produce [arg1] food every day of healthy crops like chard and turnips. Posting full-time farmers here increases the yield.

square\_farmTall\_descShort= Big farms produce [arg1] food every day and can be actively farmed for more.

square\_rubble\_name= rubble

square\_rubble\_plural= rubble

square\_rubble\_desc= An ex-building. It probably burned down during the early days of panic and mayhem.

square\_rubble\_descShort= An ex-building.

square\_parking\_name= parking lot

square\_parking\_desc= Other than siphoning fuel from the cars' tanks, this parking lot is as useless as it is ugly.

square\_parking\_descShort= This parking lot is as useless as it is ugly.

square\_school\_name= school

square\_school\_desc= Survivors can train here to increase their skills. It's faster and much safer than the usual way.

square\_school\_descShort= Survivors can train here to increase their skills.

square\_bar\_name= bar

square\_bar\_desc= Sometimes you want to go where everybody knows your name. Or settle for any place with alcohol left. Increases happiness.

square\_bar\_descShort= Increases happiness.

square\_pawnshop\_name= pawn shop

square\_pawnshop\_desc= They've got enough used instruments here to start an orchestra. I call trombone!

square\_pawnshop\_descShort= They've got enough used instruments here to start an orchestra.

square\_grocery\_name= grocery

square\_grocery\_plural= groceries

square\_grocery\_desc= I never appreciated how we used to get strawberries all year round from markets like this.

square\_grocery\_descShort= I never appreciated how we used to get strawberries all year round from markets like this.

square\_drivein\_name= drive-in

square\_drivein\_desc= I wonder if the new [Batman|Star Trek|Wolverine|Bond] movie's out yet? Oh wait... right.

square\_drivein\_descShort= I wonder if the new [Batman|Star Trek|Wolverine|Bond] movie's out yet? Oh wait... right.

square\_subway\_name= subway

square\_subway\_desc= If you can stand the darkness, it's actually safer to travel underground these days. Zed don't seem to like it down there.

square\_subway\_descShort= Zed don't seem to like it down there.

square\_bank\_name= bank

square\_bank\_desc= Thick bank walls can hold out zombies for a long time. It adds +[arg1] defense, and +[arg2] to the buildings surrounding it.

square\_bank\_descShort= Adds +[arg1] defense, and +[arg2] to the buildings surrounding it.

square\_cityhall\_name= city hall

square\_cityhall\_desc= A glorious center of government. Civic pride.

square\_cityhall\_descShort= A glorious center of government.

square\_farmHuge\_name= huge farm

square\_farmHuge\_desc= Huge farms produce [arg1] food every day, and make an impressive corn maze in the autumn.

square\_farmHuge\_descShort= Produces [arg1] food every day, and can be actively farmed for more.

square\_parkHuge\_name= huge park

square\_parkHuge\_desc= The pond's covered with scum now that the filtration stopped working, but the fish are fatter and happier than ever.

square\_parkHuge\_descShort= The fish in the spond are fatter and happier than ever.

square\_river\_name= river

square\_river\_desc= Zombies mill on the banks here but rarely enter the water. We can't reclaim the river but it makes a great natural barrier.

square\_river\_descShort= We can't reclaim the river but it makes a great natural barrier.

square\_bridge\_name= bridge

square\_bridge\_desc= This is the only place zombies can cross the river. Or humans for that matter.

square\_bridge\_descShort= This is the only place zombies can cross the river. Or humans for that matter.

square\_woods\_name= woods

square\_woods\_desc= Impassible deep forest at the edge of the city. Few zombies come through here so we can safely keep our backs to it.

square\_woods\_descShort= Few zombies come through here so we can safely keep our backs to it.

square\_ocean\_name= beach

square\_ocean\_desc= Zed can't swim, they just sort of bob helplessly in place. They can't dance either, but that doesn't come up as often.

square\_ocean\_descShort= Zed can't swim, they just sort of bob helplessly in place.

square\_dojo\_name= dojo

square\_dojo\_desc= Karate skills aren't as useful post-apocalypse as you'd think. Going hand-to-hand with Zed is only for the desperate and mad.

square\_dojo\_descShort= Going hand-to-hand with Zed is only for the desperate and mad.

square\_pigFarm\_name= pig farm

square\_pigFarm\_desc= I haven't seen a pig in years, but chickens survived and like all birds they're immune to the disease. Produces [arg1] rations per day.

square\_pigFarm\_descShort= Produces [arg1] rations per day and can be actively farmed for more.

square\_pharmacy\_name= pharmacy

square\_pharmacy\_plural= pharmacies

square\_pharmacy\_desc= Land-o-drugs. Also post office, photo services, consumer electronics, groceries, home & garden and so much more.

square\_pharmacy\_descShort= Oost office, photos, consumer electronics, groceries, home & garden and more.

square\_bigBurbs\_name= suburbs

square\_bigBurbs\_desc= Subdivisions were named after what was destroyed to make room for them. "Pinewood Grove" has homes for [arg1] survivors.

square\_bigBurbs\_descShort= Homes for [arg1] survivors.

square\_skyscraper\_name= office tower

square\_skyscraper\_desc= Looks like a branch of Incredicorp, that old video game empire. I used to have all their games.

square\_skyscraper\_descShort= Looks like a branch of Incredicorp, that old video game empire.

square\_workshop\_name= workshop

square\_workshop\_desc= A place to make things, fix things, and take things apart.

square\_workshop\_descShort= Engineers can make things here.

square\_restaurant\_name= restaurant

square\_restaurant\_desc= Another one of those hipster eateries whose decor says greasy spoon, and prices say you're better off just eating your money.

square\_restaurant\_descShort= Another one of those hipster eateries.

square\_waterTreatment\_name= water treatment plant

square\_waterTreatment\_desc= The city's running water is dependent on this plant. Important for health and happiness.

square\_waterTreatment\_descShort= Important for health and happiness.

square\_powerPlant\_name= power plant

square\_powerPlant\_desc= A small natural gas plant that might be simple enough for a few engineers to operate.

square\_powerPlant\_descShort= A small natural gas plant.

square\_radio\_name= radio station

square\_radio\_desc= A tower like this could broadcast our message a hundred miles away. What should it be: easy listening, or golden oldies?

square\_radio\_descShort= A tower like this could broadcast our message a hundred miles away.

square\_clothing\_name= clothing store

square\_clothing\_desc= Trashy, revealing clothing for your darling angel teenage daughter.

square\_clothing\_descShort= Trashy, revealing clothing for your darling angel teenage daughter.

square\_games\_name= game store

square\_games\_desc= This store went out of business long before the zombies came. Replaced by digital markets, just like all the book and music stores.

square\_games\_descShort= This store went out of business long before the zombies came.

square\_fire\_name= fire department

square\_fire\_desc= Well I'm not on fire so it must be working.

square\_fire\_descShort= Well I'm not on fire so it must be working.

square\_hills\_name= hills

square\_hills\_desc= The beginning of impassible mountains at the edge of the city. There's nothing out here, not even Zed.

square\_hills\_descShort= The beginning of impassible mountains at the edge of the city.

square\_airplane\_name= disused farm

square\_airplane\_desc= There's an antique biplane on this old farm. I wonder if we could get it flying again.

square\_airplane\_descShort= There's an antique biplane on this old farm.

square\_cafe\_name= cafe

square\_cafe\_desc= Coffee always used to make me jumpy. Now I can get that effect for free just by taking a stroll outside the walls.

square\_cafe\_descShort= Coffee always used to make me jumpy.

square\_mallSmall\_name= mall

square\_mallSmall\_desc= People used to spend hours aimlessly shuffling around these temples of commerce. Nothing's changed, eh?

square\_mallSmall\_descShort= People used to spend hours aimlessly shuffling around these temples of commerce.